

### Year 1 Maths

#### Place Value within 50.

- Counting in fives.

#### Measurement

Measure and begin to record lengths and heights.

Compare, describe and solve practical problems for lengths and heights (for example, long/short, longer/shorter, tall/short, double/half).

Measurement: Weight and Volume Measure and begin to record mass/weight, capacity and volume.

Compare, describe and solve practical problems for mass/weight: (for example, heavy/light, heavier than, lighter than); capacity and volume (for example, full/empty, more than, less than, half, half full, quarters)

#### Art and Design

- AD 1. Use a range of materials creatively to design and make products.
- AD 3. To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space.
- AD 4. To learn about the work of a range of artists.

#### Geography - Looking at maps and comparing towns in different countries.

- Ge 1/1a name, locate and identify characteristics of the 4 countries and capital cities of the United Kingdom and its surrounding seas
- name and locate the world's seven continents and five oceans.
- Ge 1/1a understand geographical similarities and differences through studying the human and physical geography of a small area of the United Kingdom, and of a small area in a contrasting non-European country
- GE 5F 3 use aerial photographs and plan perspectives to recognise landmarks and basic human and physical features; devise a simple map; and use and construct basic symbols in a key.
- Ge 1/1a use world maps, atlases and globes to identify the United Kingdom and its countries, as well as the countries, continents and oceans studied at this key stage

### Year 1 English

#### Book Study - *Jabuti*, The Tortoise by Gerald Mc Dermott. Information books about Brazil, and Festivals,



#### Postcards

- Fact Files
- Character Description
- Poetry

#### Reading

- I can read contractions.
- I can read words of more than one syllable using sounds that I have been taught.
- I can talk about the title and events in books I have read or heard read.
- I can answer questions in discussion with the teacher and make simple inferences.
- I can say sounds for the 40+ graphemes.
- I can explain clearly my understanding of what is read to me.

#### Writing

- I can read my sentence out loud so that children in my class can hear and understand me.
- I can talk about my writing with my teacher or children in my class.
- I can read my sentence and check that it makes sense.
- I can write sentences by saying out loud what I am going to write about.

#### Grammar, punctuation and spelling

- I can use capital letters, full stops, question marks and exclamation marks.
- I can use the prefix un-
- I can use conjunctions.
- I can spell common exception words.

#### Year 1 - RE Festivals and Easter

- I know about different religious festivals.
- The Easter Story.

#### Year 1 - PE

Tennis

#### Computing Drawing and Typing

- Use technology purposefully to create, organise, store, manipulate and retrieve digital content.

## Year 1 - Term 4 'Rio De Vida'



#### DT

#### Making a musical instrument

- DTI/1.1a design purposeful, functional, appealing products for themselves and other users based on design criteria.
- DTI/1.2b select from and use a wide range of materials and components, including construction materials, textiles and ingredients, according to their characteristics.
- DTI/1.3b evaluate their ideas and products against design criteria.

#### Science- Working Scientifically

- Sci/1.1 asking simple questions and recognising that they can be answered in different ways
- Sci/1.2 observing closely, using simple equipment
- Sci/1.3 performing simple tests
- Sci/1.4 identifying and classifying
- Sci/1.5 using their observations and ideas to suggest answers to questions
- Sci/1.6 gathering and recording data to help in answering questions.

### PSHE - Healthy Me

- Being Healthy
- Healthy Choices
- Clean and Healthy
- Medicine Safety
- Road Safety
- Happy Healthy Me
- Core Value - Effort and Engagement**